

MOSMAN CUP FOOTBALL TOURNAMENT



OATH OF SPORTSMANSHIP

In the spirit of sportsmanship, I promise to take part in the 2007 Mosman Cup with great respect for the rules that govern football. I pledge to play the sport with discipline and fairness, knowing that what matters is not whether my team wins or loses, but how my team plays the game.

THE RULES

The rules of the competition shall be binding on all teams taking part.

The Mosman Cup organisers' decision is final in all matters of rule interpretation.

Any team failing to comply with the rules or code of conduct may be expelled from the tournament.

AGE OF PLAYERS

- 8 and under : players must be aged 8 and under as of midnight on 31st Dec. 2007.
- 10 and under : players must be aged 10 and under as of midnight on 31st December 2007
- 12 and under : players must have been aged 12 and under as of 31st December 2007

REGISTRATION OF PLAYERS

- All players must be registered with Mosman Cup organisers.
- A player shall play for no more than one team unless agreed with the tournament organizer.
- Girls will be allowed to play in boys teams but boys will NOT be allowed to play in girls teams.

POINTS SYSTEM

- All teams will receive three (3) points for a win and one (1) point for a draw. In addition, one (1) point will be awarded to any team for three (3) or more goals scored in one game. This means maximum four (4) points per game for any team.
- In case of a tie for the decision of the ranking of each group first, then goal difference and then most goals scored shall determine the qualification.
- For all "knock-out" games. If scores are level at full time, then a penalty shoot-out will apply. Three (3) penalties per team by any registered player can compete. If there is still a tie, a sudden death penalty shoot-out will follow.

TROPHIES & MEDALS

- The players in the CUP Winning Teams and Runners-Up will receive a trophy and medals to take away and keep.
- The BEST PLAYER in each of the 5 categories will receive a trophy.
- The HIGHEST GOAL SCORER in each of the 5 categories will receive a trophy.

PROTESTS & APPEALS

- All protests and appeals should be made to the tournament organisers within 10 minutes of the completion of the match.
- The decision of the tournament organisers is final.

CODE OF CONDUCT

- All players, managers, team officials, parents and spectators must comply with the following code of conduct.

We want the children who take part in our festival to play football in a positive atmosphere free from foul and abusive language, undue pressure, embarrassment and prejudice.

Please help us to achieve this aim by abiding by this simple code:

- Foul or abusive language from players, spectators or officials will not be tolerated.
- Never dispute a referee's decision - they can make mistakes.
- The health and safety of players is paramount. Do not encourage players to continue playing if they are obviously injured or unwell.
- Coaches, parents and spectators are also expected to let all players play without being screamed and shouted at from the touchlines.
- Encourage and applaud all players, not just those on your team.

**Growing
KIDS**





NUMBER OF PLAYERS ON THE PITCH/ SUBSTITUTIONS

- All teams shall play with six players on the pitch plus a maximum of six substitutes. In the event of injuries/ dismissals, a team can complete a match with a minimum of four players. Any less and the game is forfeited 2-0 in favor of the opposing team.
- Substitutes can be used continuously through each game.
- A team squad shall be made up of a maximum of twelve players.

DURATION OF THE GAMES

- Each group game shall last 15 minutes (7.5 minutes each way) with a two minute interval.
- The knock-out games shall last 20 minutes, (10 minutes each way) with a three minute interval.
- Cup Final games shall last 24 minutes, 12 minutes each way with a three minute interval.
- There shall be a change over period of 3 minutes between each fixture.
- It is essential that teams are ready to enter the pitch before the previous game has finished.

START OF PLAY

- If a team fails to make the kick off time stated without good reason, the match shall not be played and the opposing team will be awarded a 2-0 victory.
- A coin will be tossed prior to every match.
- The team that wins the toss will decide which end to attack. The opposing team shall take the kick off.
- Centre kicks are to be taken after a goal is scored.

OFFSIDE

- There is no offside.

BACK PASS

- Goalkeepers are not allowed to pick up the ball if it is intentionally and directly passed or thrown to them by a team mate. The penalty for infringement is a free kick on the edge of the penalty area in line with where the offence took place.

FREE KICKS

- Free kicks and corner kicks, defending players must keep only a 5 meter distance.

PENALTY KICKS

- The penalty area will be marked as a 6-meter semi-circle and fouls or handball inside will be considered as a penalty.

THROW INS

- The standard method of throwing the ball in from behind the head will be the only permitted method.

GOAL KICKS

- Goal kicks will be taken from the edge of the penalty area.
- Opposition players must be at least five yards away from the ball.

CORNER KICKS

- Corner kicks may be taken one yard in from the corner of the pitch.
- Opponents must be at least five yards away.

SUBSTITUTIONS

- Of the 12 registered players, only 6 can start the game, however, unlimited substitution is permitted but only from the center line and without prior approval of the referees but the player substituted must be off the field first!

CAUTIONS & DISMISSALS

- Players that receive two cautions during the tournament will be automatically suspended from their teams' next match.
- Any player cautioned twice or dismissed (shown a red card) during a game shall be suspended for the next game.
- A player who gets a red card will be suspended for at least the next game and for serious offence possibly for more games! A player with two red cards is disqualified from the tournament.
- Any team that arrives late, more than five (5) minutes after the scheduled time, will forfeit the game by 2:0. Three (3) points and two (2) goals shall be awarded to the opponents.
- The referee's decision is final.

Note: Any event not covered above will be discussed and decided by the tournament organiser, as well as one referee.

